conceptsara

SARA Teramo

Visual Development Artist and aspiring Bluezoo Intern

Designs

for my own Video Game

Art Guerilla

Competitive Action Game

Main Character Design

She is one of the fun playable characters of the game I'm developing.
She can jet through the city with weapons she modified to shoot colours instead of bullets.
Her mission is making the dark city brighter with many splashes of colour and a new art mural or two.

She has only a limited time to navigate the city map and transform the drab metropole in an instant art gallery.
Together with her team of other rebel artists, she will have to fight off the corrupt city's businessmen, who are also roaming the streets and covering in gray and darkness everything they touch.
The winner is the player or the team that can cover the most amount of city space in her/his colours and art.

My character is an enthusiastic and hyper street artist, bound to accomplish her mission: making the city's creative soul shine through every building!

mobile platform proportions

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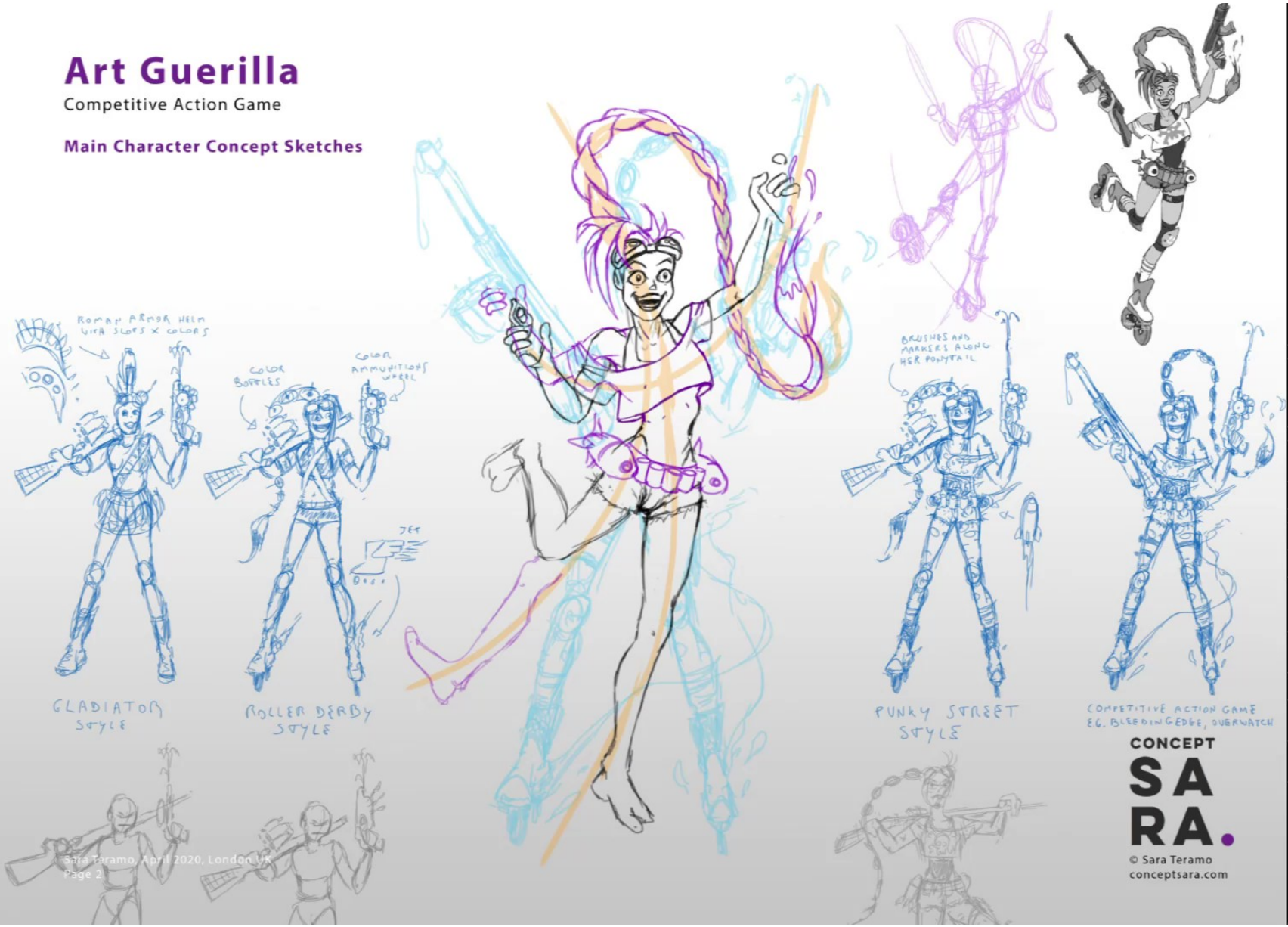
Art Guerilla

Competitive Action Game

Main Character Concept Sketches



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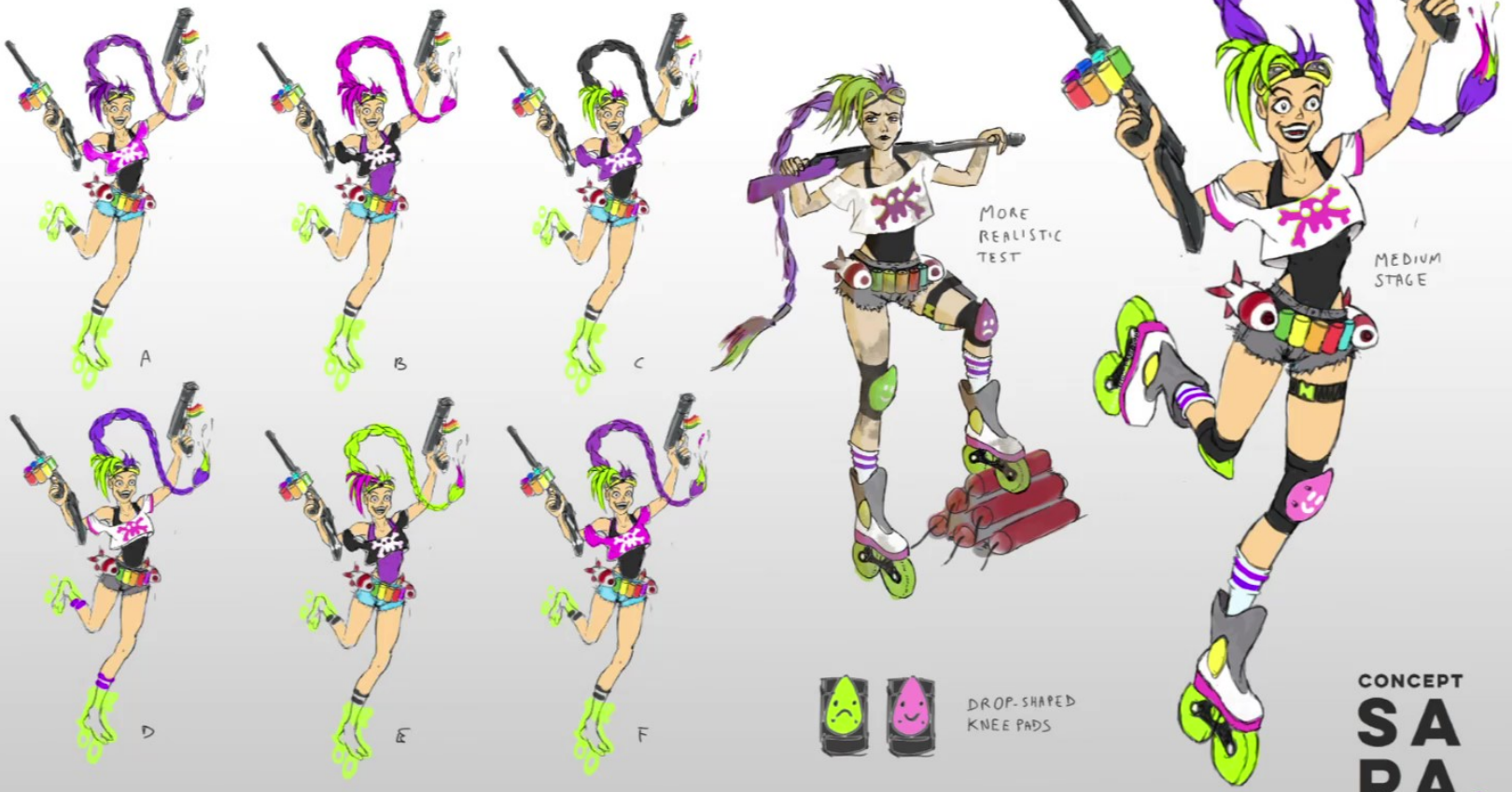
Art Guerilla

Competitive Action Game

Main Character Colour Studies



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Art Guerilla

Competitive Action Game

Main Character and Antagonist

She jets through the city on her in-line skates with weapons she modified to shoot colours instead of bullets. Her mission is transforming the city into an instant art gallery with many splashes of colour and vivid murals.

He is a scrupless businessman, who is roaming the streets covering everything in grey via the smoke of his cigar and his price-gun. He can blind/stun opponents with his case of money. He moves around on a segway in the metaphorical shape of a globe split in two.

He is her opposite: sulky, old, overweight and with a limited colour palette. His pose is rigid, almost a military parody, made even more ridicule by his segway.

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Art Guerilla

Competitive Action Game

Main Character Render Schetch

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Designs

for my own VR Project

INITIAL CHARACTER IDEA

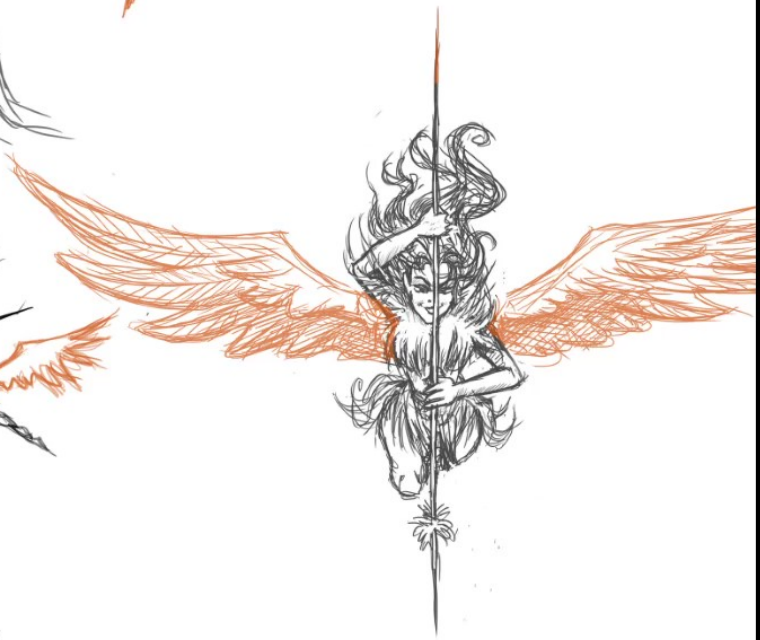
SHE CAN FLY LIKE AN ANGEL

HER SECRET IS HER GIANT WINGED PET (ORIGINALLY A HAWK)
INITIALLY, SHE HAD A MAORI INSPIRED STRAW COSTUME

I LIKED HER COSTUME AND HOW IT MOVED WITH THE WIND
BUT I NEEDED A BETTER SOLUTION FOR THE BIRD TO LIFT HER BY IT.

THE GIANT BIRD RESPONDS TO HER CALL, GRABS HER AND LIFT HER HIGH INTO THE SKY

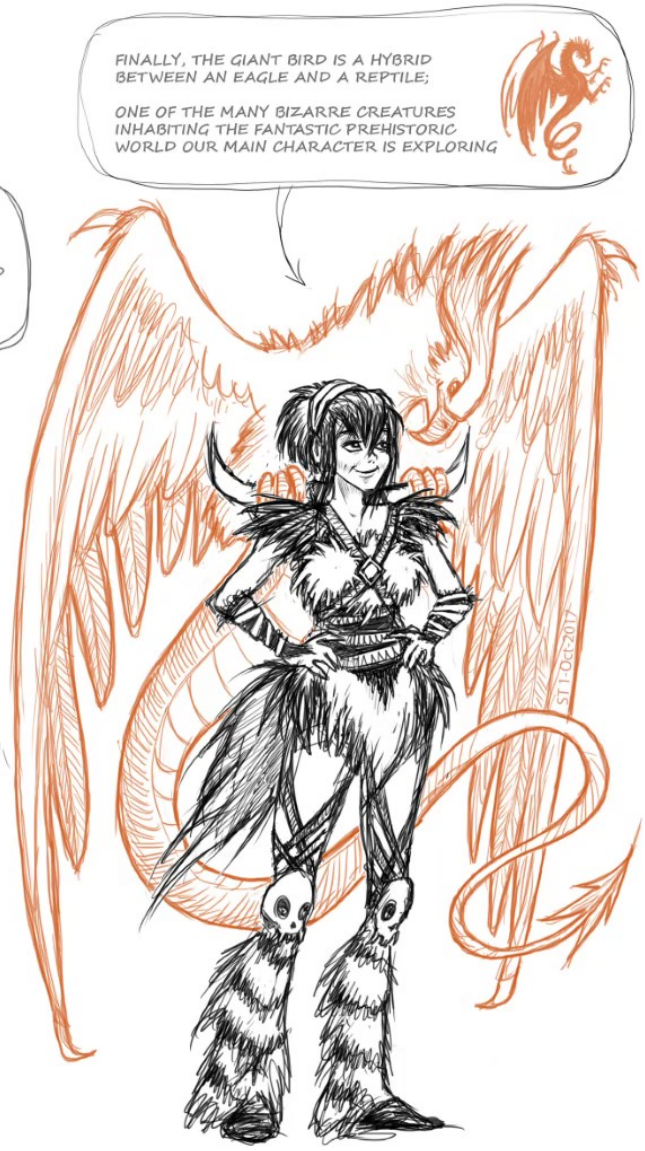
1 CALL 2 SPRINT 3 ENGAGE 4 TAKE OFF



FINAL CHARACTER STUDIES

FIGHT OR FLIGHT

I FINALLY MOVED TO A PELT AND FEATHERS COSTUME HELD BY LEATHER STRAPS WITH ANIMAL BONE ACCESSORIES



CHARACTER TURNAROUND

AND MATERIAL REFERENCES

IN HER WORLD ALL ANIMALS ARE FICTIONAL
BUT REAL WORLD REFERENCES ARE USED

HER WINGED PAL CARRIES HER BY THE HORNS OF THE SKULL, WHICH IS STRAPPED TO HER BACK WITH ONE LONG LEATHER STRAP

YOU CAN SEE THE STRAP CROSSING ON HER CHEST AND INSIDE THE SKULL'S EYE SOCKETS AND CONTINUES DOWN WRAPPING AROUND HER WAIST, LOWER BODY AND LEGS

THIS WAY THE PRESSURE OF THE BELT IS DISTRIBUTED MORE EVENLY ALONG HER BODY, WHEN SHE IS LIFTED BY THE SKULL'S HORNS

IN THIS FANTASTIC PRIMITIVE WORLD FULL OF OVERSIZED AND MUTATED CREATURES, SHE IS ONE OF THE FEW SURVIVING HUMANS AND THE BOTTOM OF THE FOOD CHAIN

SHE LIVES AS A SCAVENGER WITH HER FLYING FRIEND.

HER OUTFIT NEEDS TO BE COMFORTABLE BUT ALSO LIGHT AND AGILE

THE FUR ON HER BACK IS LONGER AND THICKER

IT MAKES HER LOOK LIKE AN ANIMAL, IT ALLOWS HER TO SIT EASILY ON ANY TERRAIN

THE FEATHERS CONTRIBUTE TO HER ANIMAL CAMOUFLAGE AND MAKE HER FRAME LOOK BIGGER TO POTENTIAL ATTACKERS

THEY ALSO HELP HER GAUGE HER SPEED BETTER WHEN IN FLIGHT

CONCEPT PAINTING

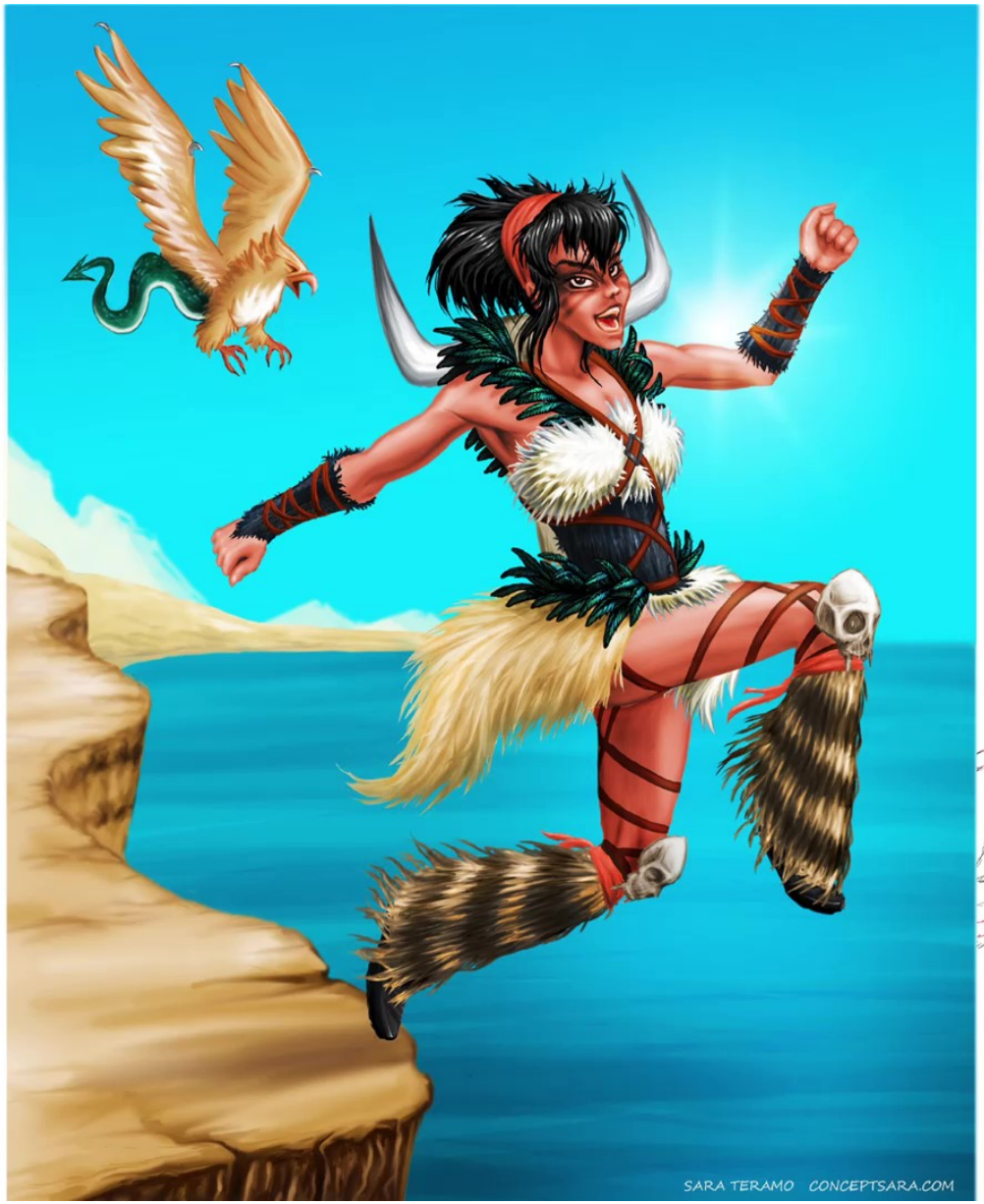
AND SCKETCHES

CHANNELING HER WILD SIDE

IN THIS VIRTUAL WORLD OUR CHARACTER CAN HUNT AND BE HUNTED

SHE CAN EVEN ATTEMPT A "LEAP OF FAITH" KNOWING THAT HER WINGED FRIEND WILL COME AND CATCH HER BEFORE SHE HITS THE GROUND

COLOR PALETTES



Designs

for my own Series

Lizzy moved to Camden to study digital art in London King's Cross and enjoying the music scene still thriving in the area. Her outfit is a statement composed between indy markets, charity shops and independent treads, which she often personalizes.

She is he is a natural optimist and feels comfortable anywhere, with the occational mood swing.
Her mother is a Swedish architect, her father a German a scientific researcher.
She is going to meet her friends for a gallery opening after a day sketching with her tablet in a cafe.

Even though her full name is Elisabeth. Her friends call her Lizzy, as short for lizard: her favourite animal. She has a lizard shaped backpack as well as a tattoo on her right arm and they say she sometimes even behaves like one.

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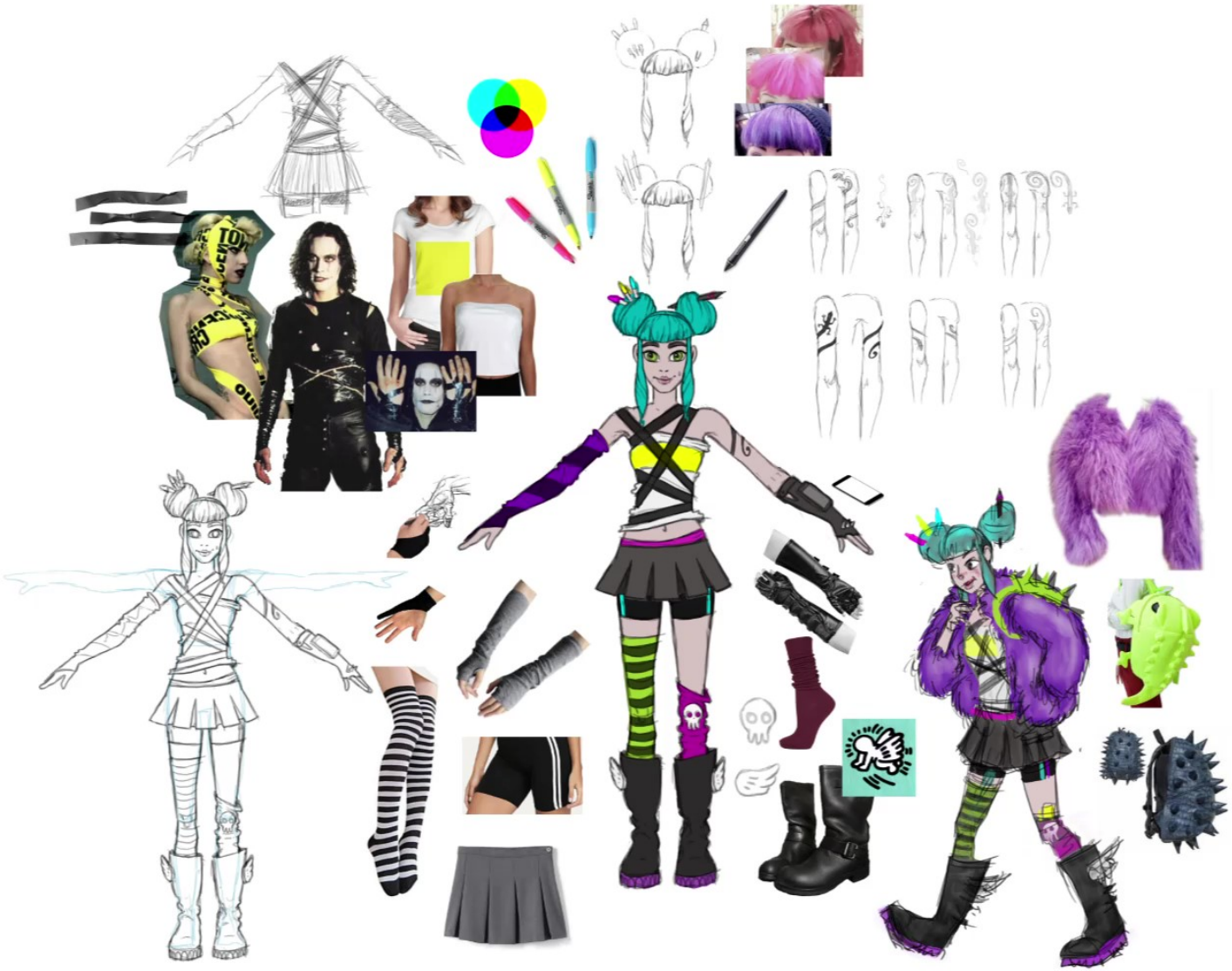

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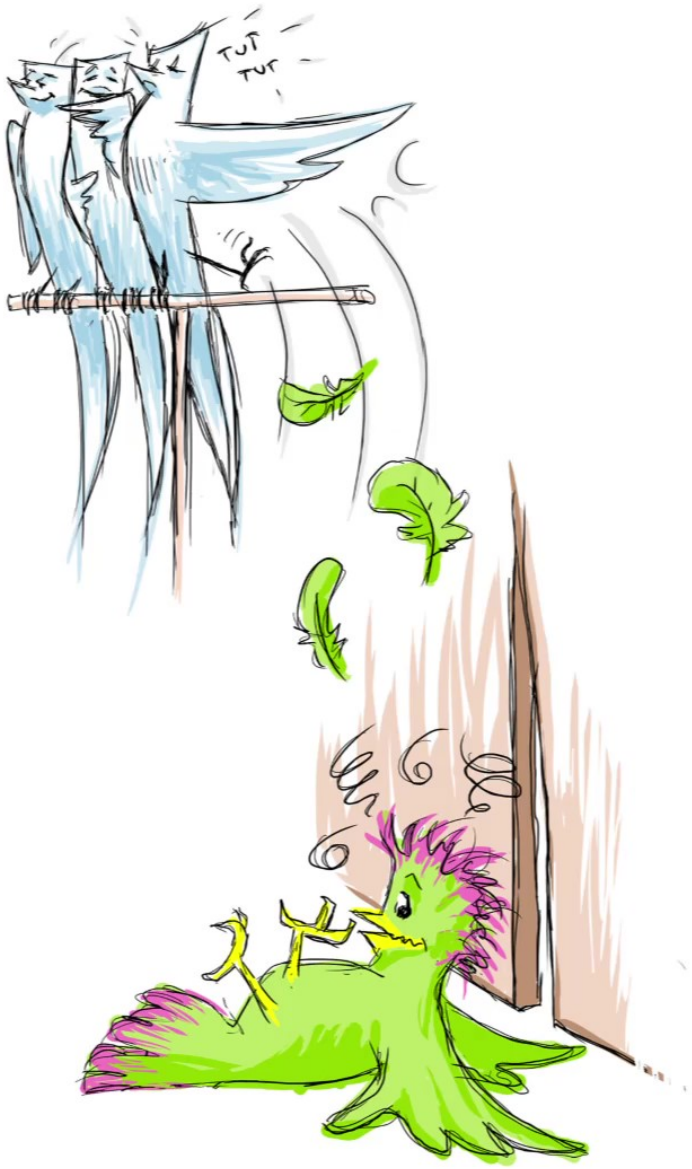
Designs

for my own Fairy Tale

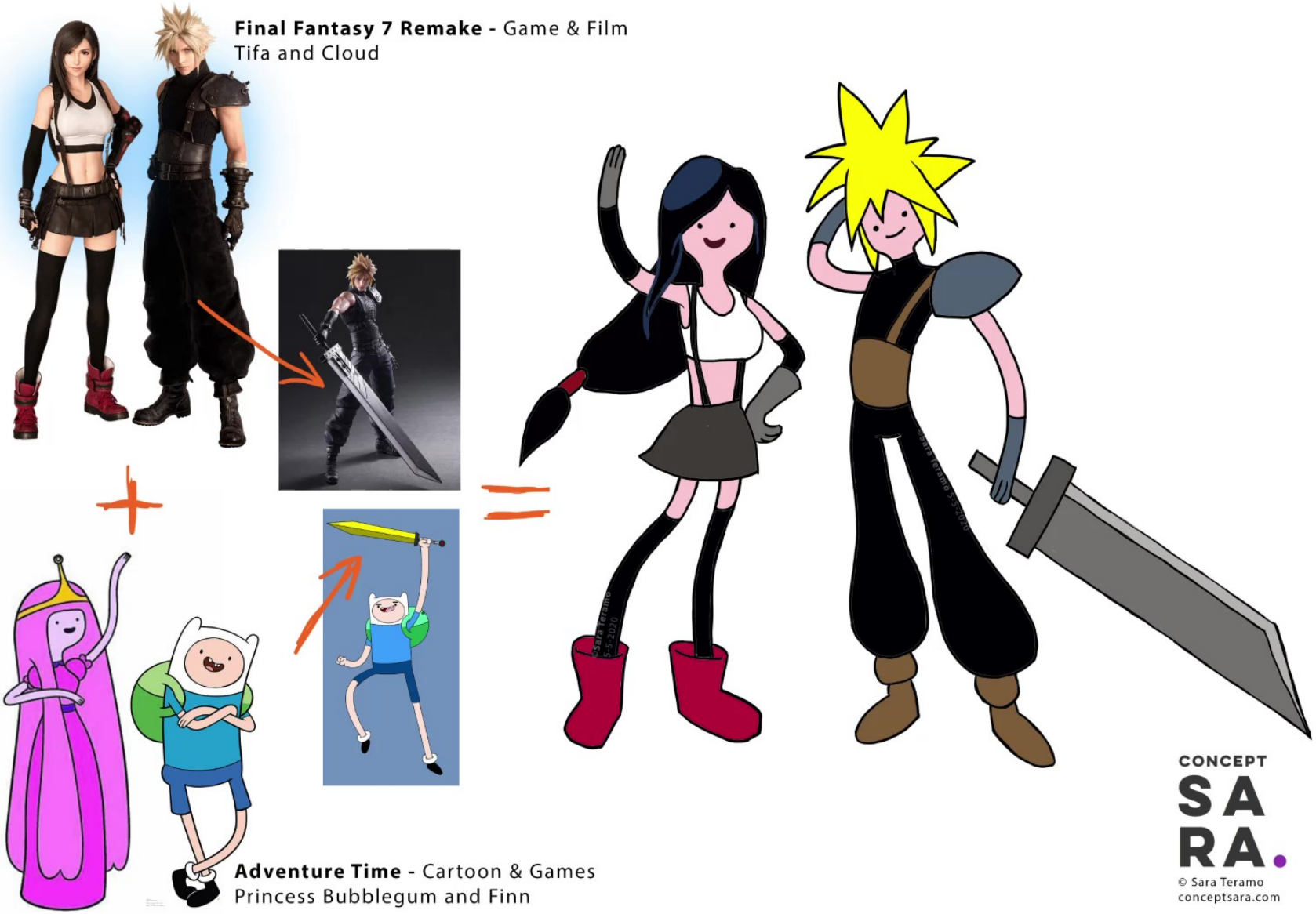

TUT
TUT

GEL
MAKE UP POWDER
TUT
TUT

TUT
TUT

I can also interpret

different styles ;)


Final Fantasy 7 Remake - Game & Film
Tifa and Cloud
Adventure Time - Cartoon & Games
Princess Bubblegum and Finn
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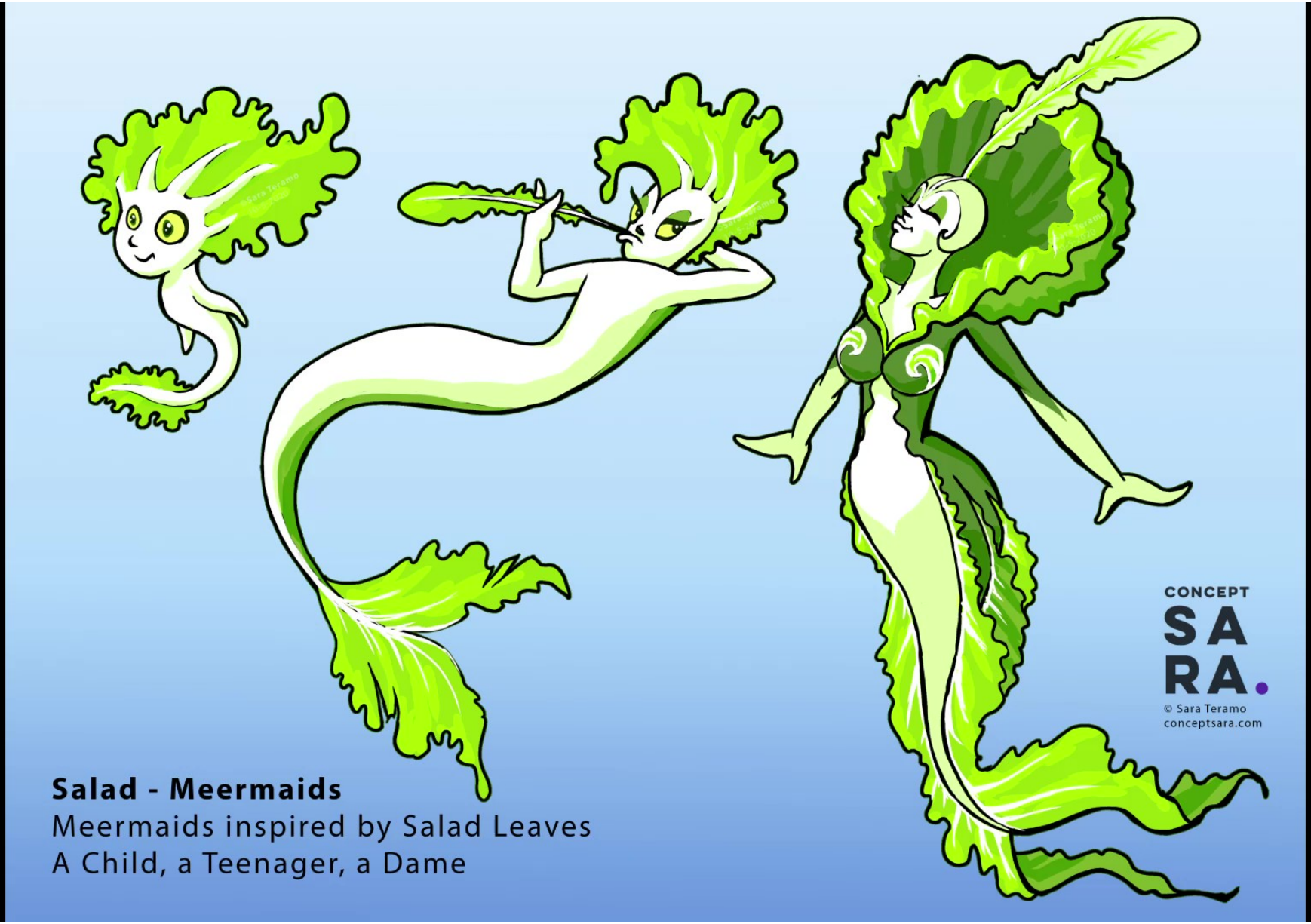
... and I can find inspiration

anywhere!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SA
RA.
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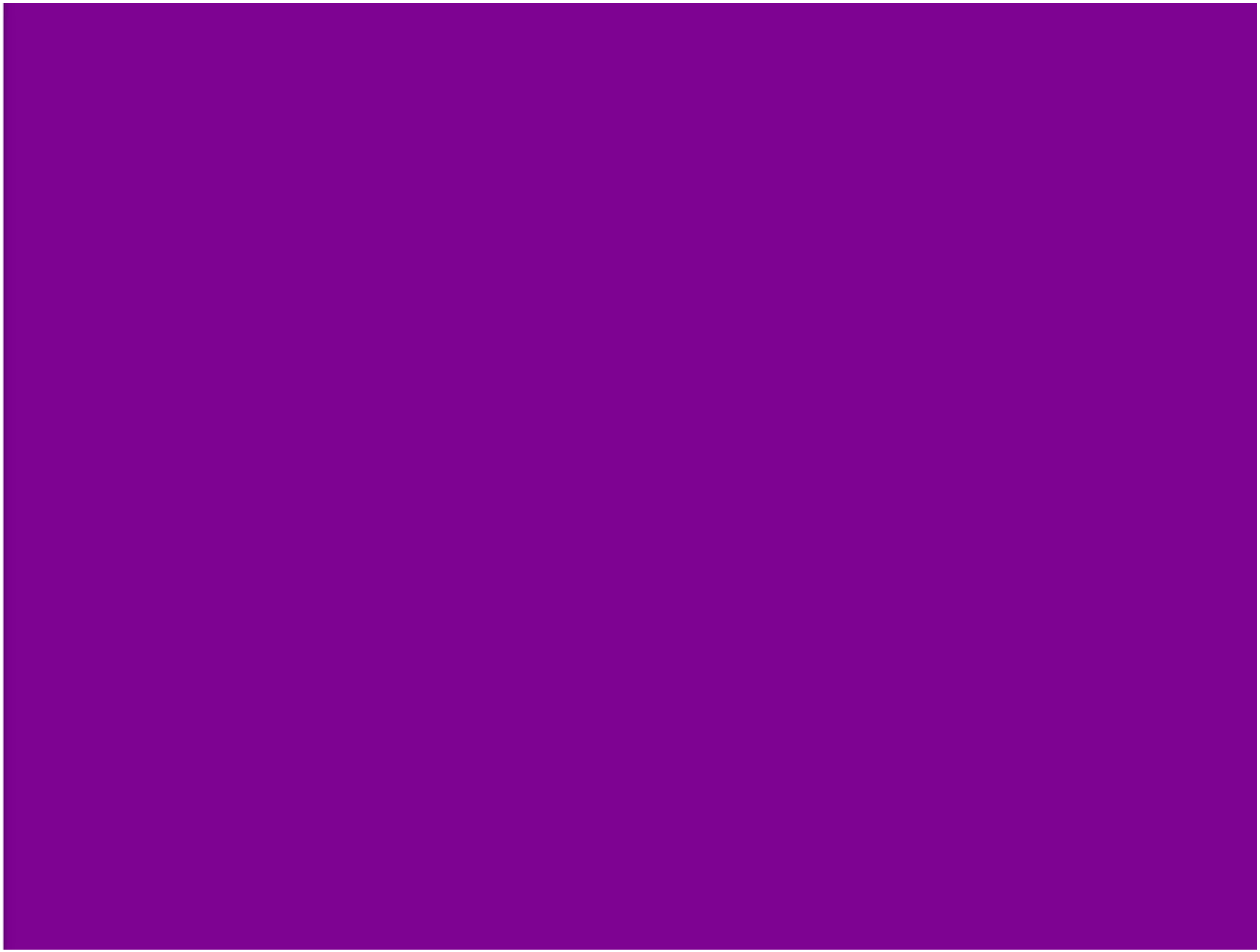
Salad - Meermaids
Meermaids inspired by Salad Leaves
A Child, a Teenager, a Dame

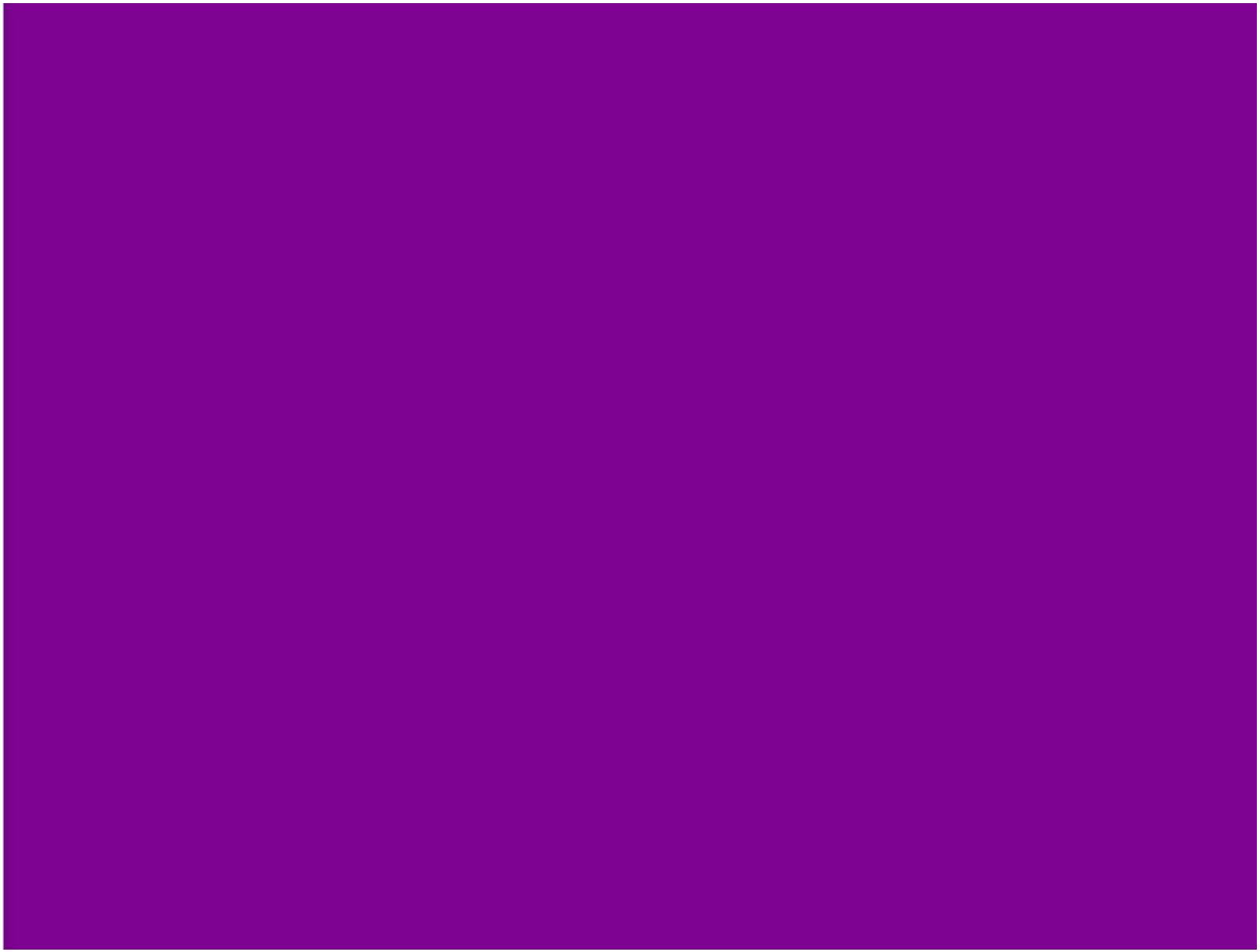
I like my Life Drawings

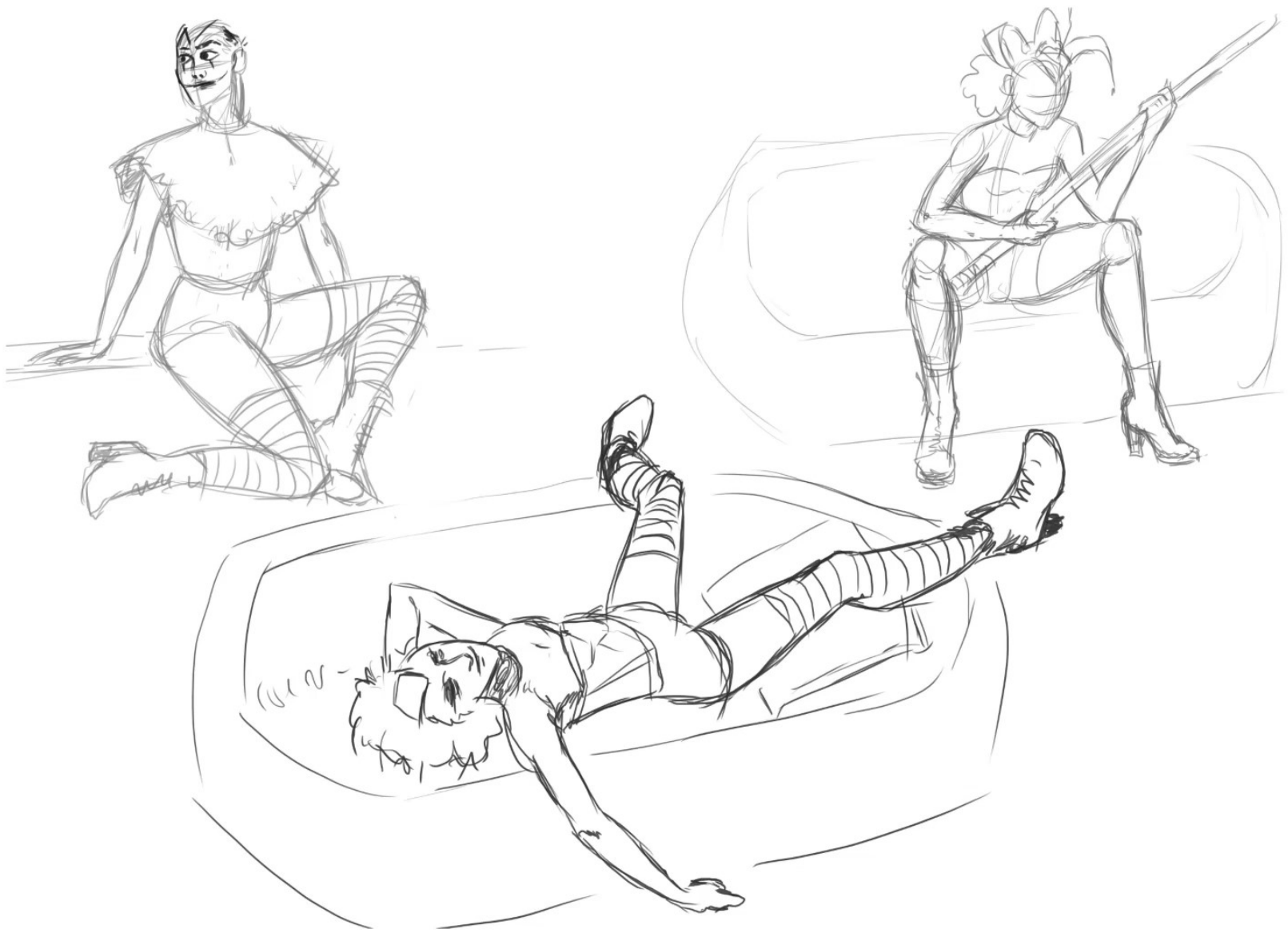
Pen on Paper...

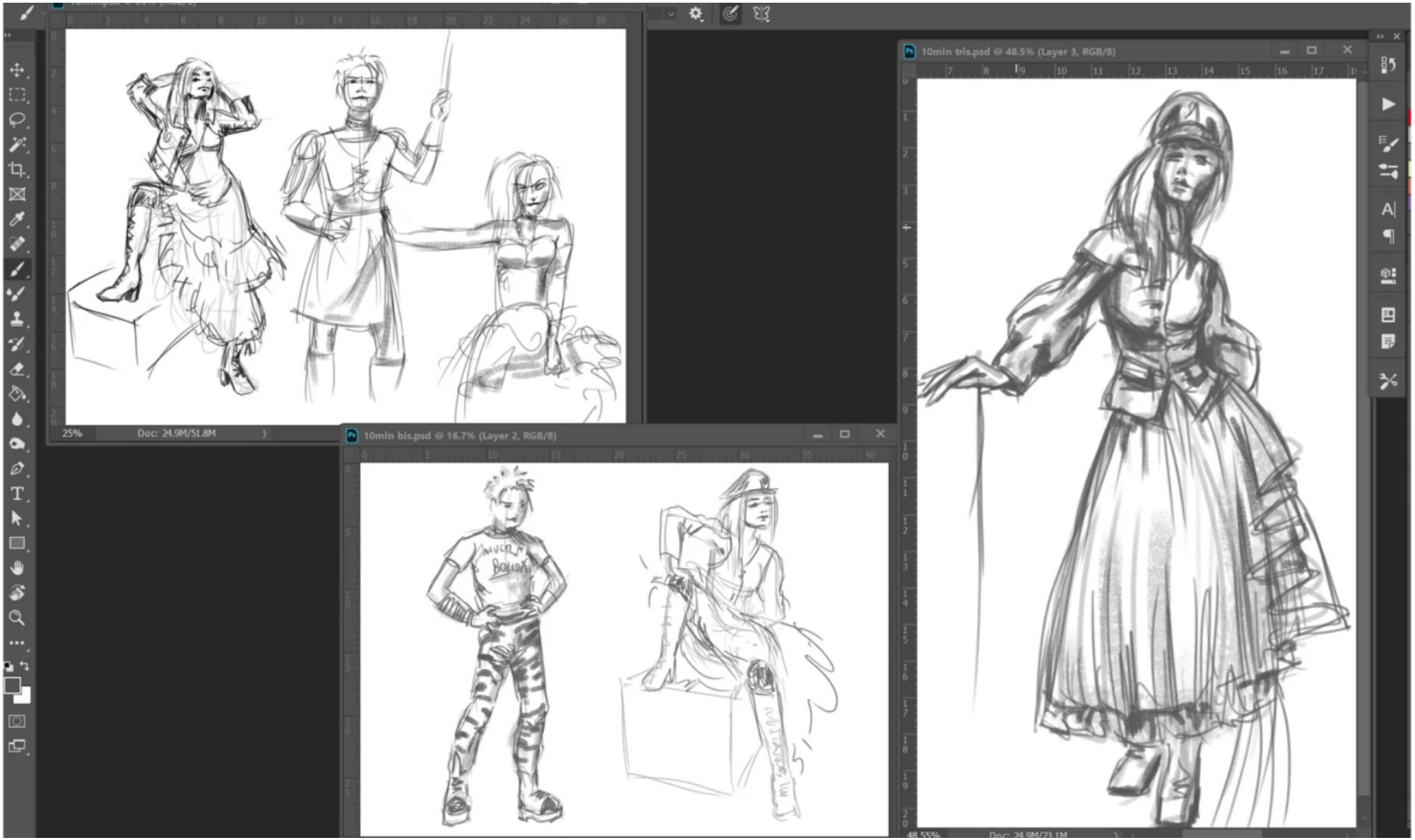


... but also

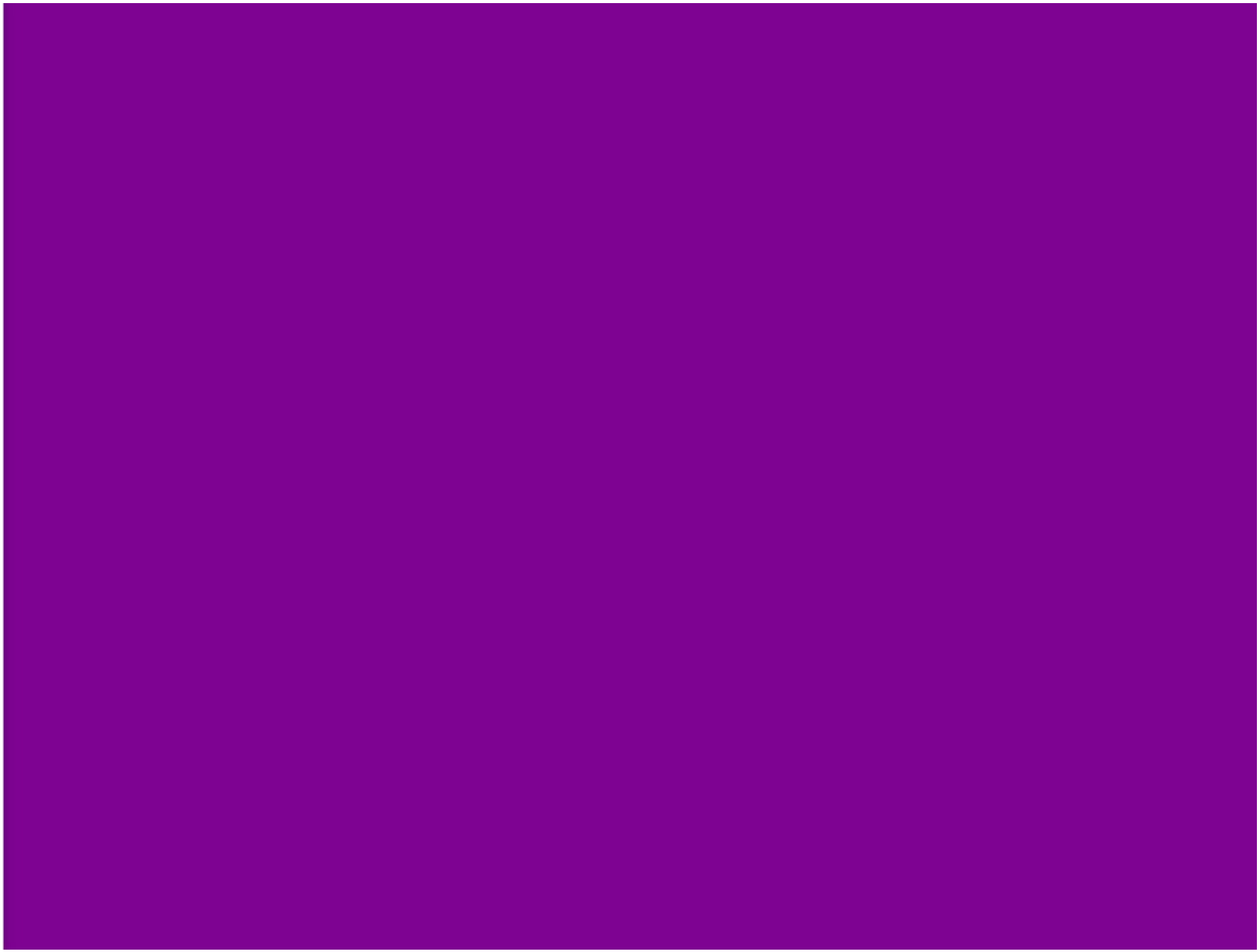
on my Cintiq



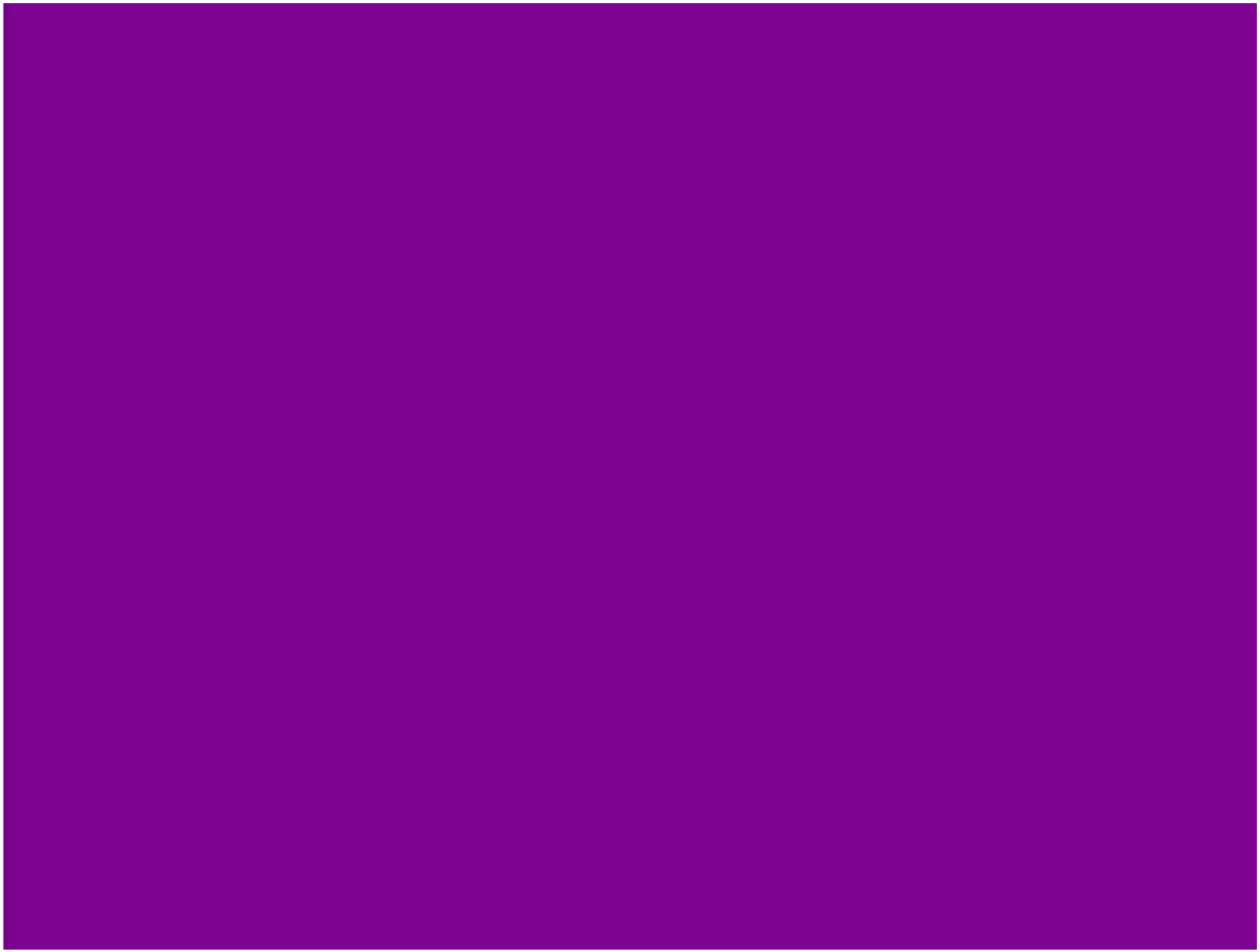



25% Doc: 24.9M/51.8M
10min bis.psd @ 16.7% (Layer 2, RGB/8)
10min tris.psd @ 48.5% (Layer 3, RGB/8)
48.55% Doc: 24.9M/23.1M

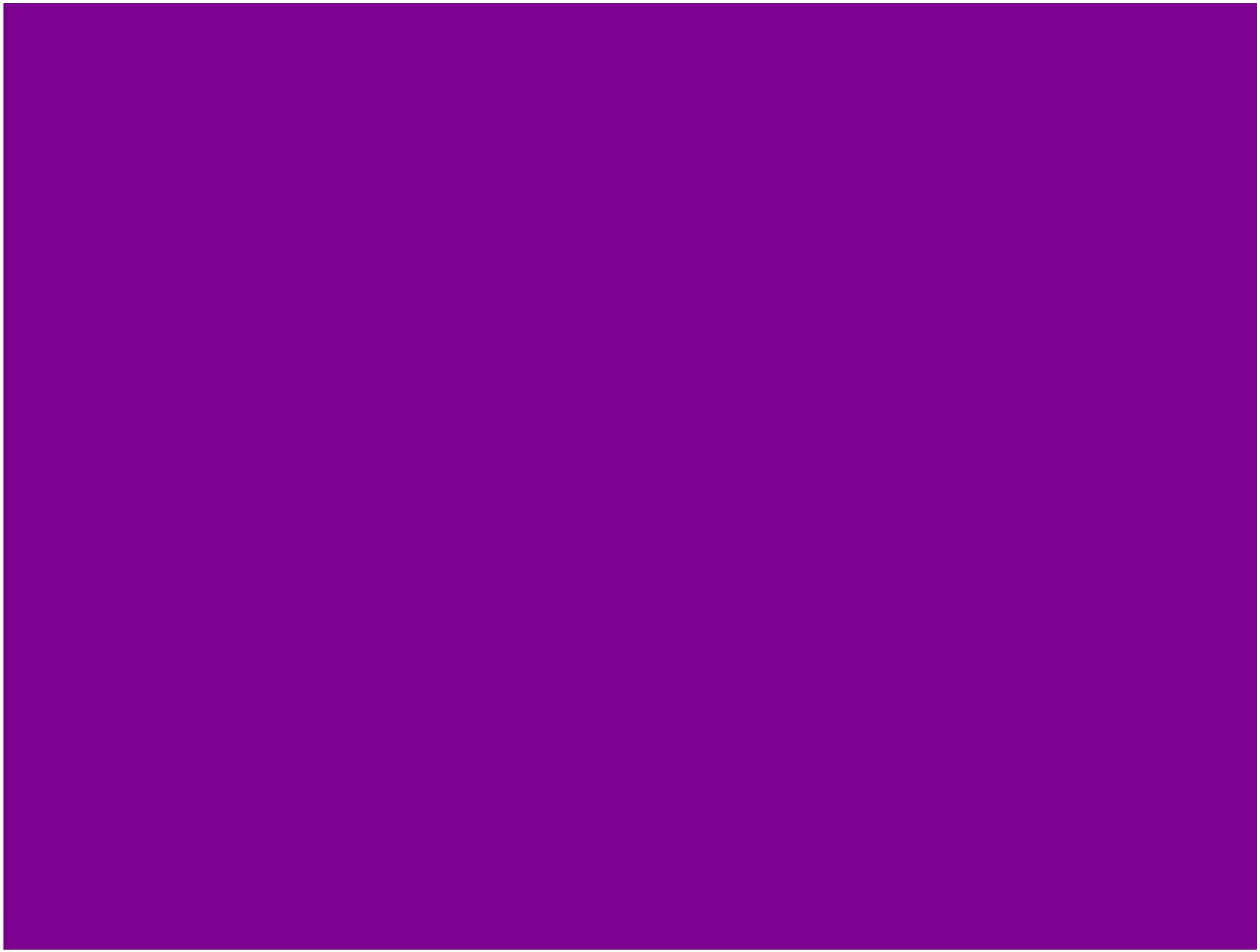
... and Life Sculping from model



I can paint on Canvas...



... and I can paint on walls

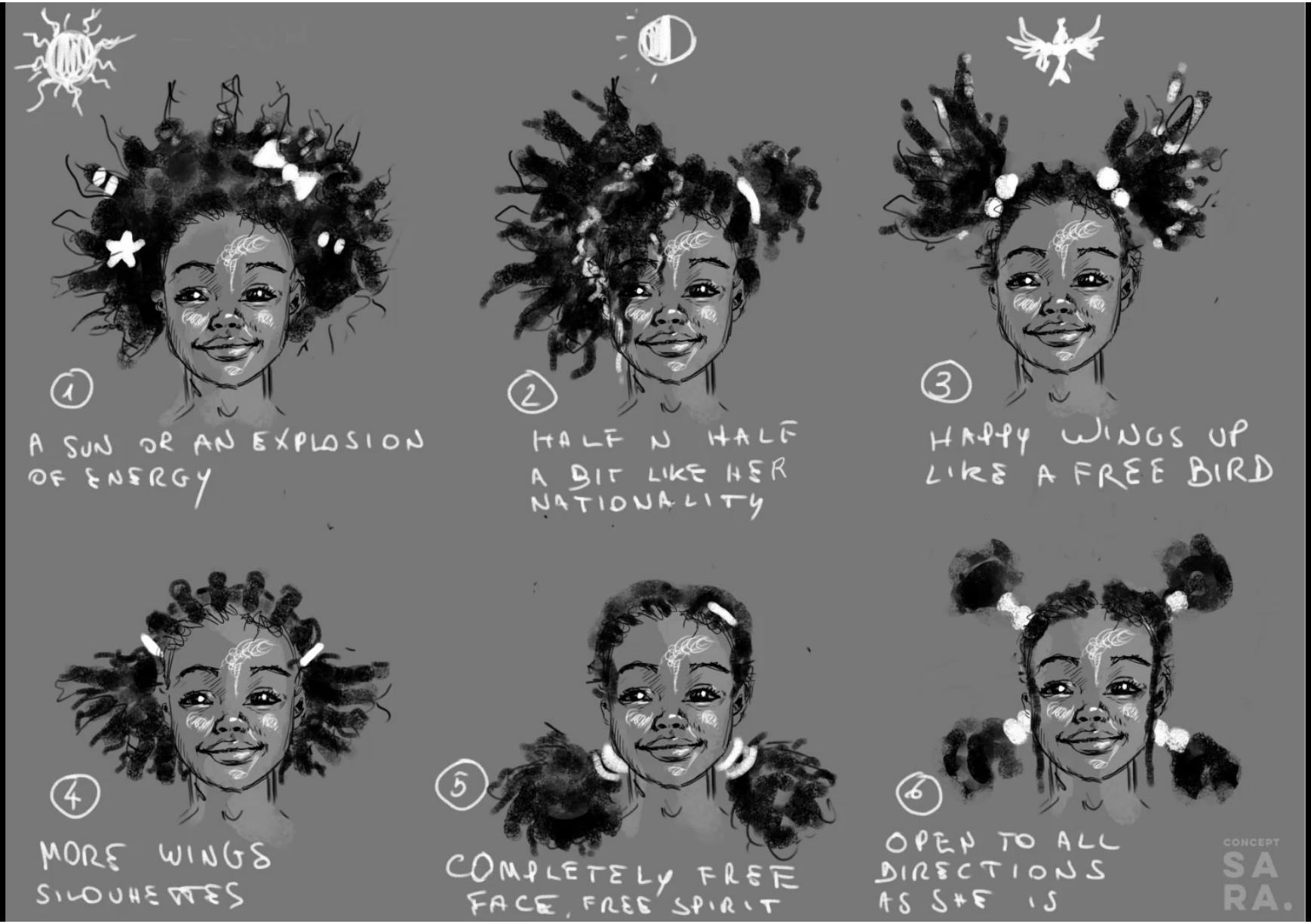


but
on this

I can
explore

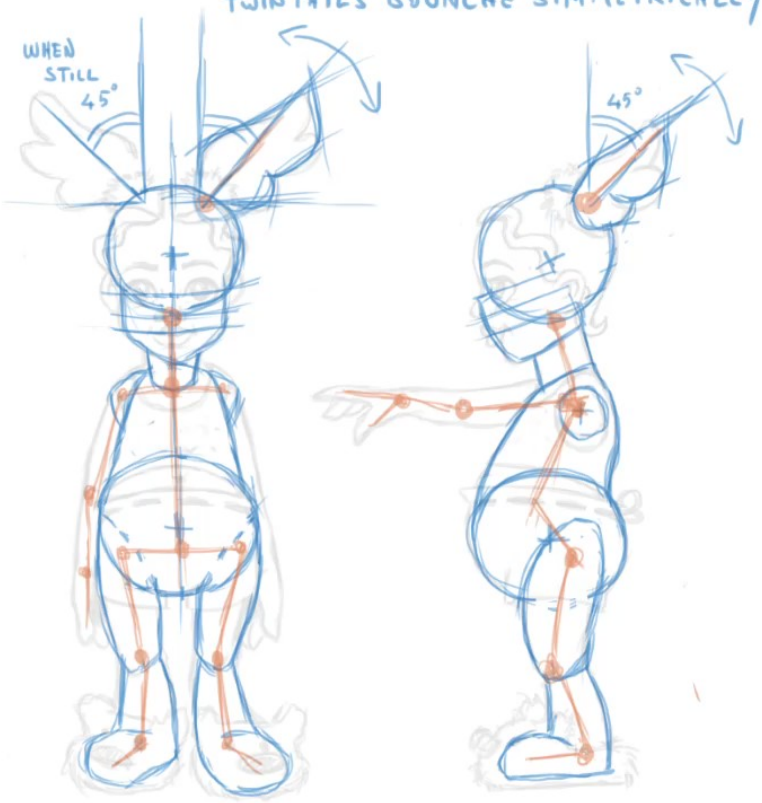
Designs and Iterations

for a Director

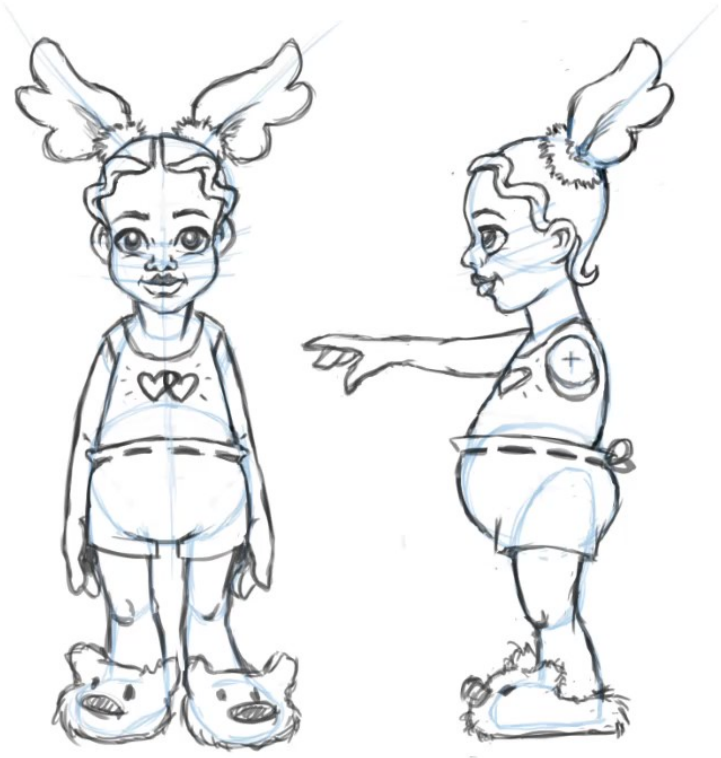

1
A SUN OR AN EXPLOSION OF ENERGY
2
HALF N HALF A BIT LIKE HER NATIONALITY
3
HAPPY WINGS UP LIKE A FREE BIRD
4
MORE WINGS SILOUHETTES
5
COMPLETELY FREE FACE, FREE SPIRIT
6
OPEN TO ALL DIRECTIONS AS SHE IS
CONCEPT
SA
RA.

3
HAPPY WINGS UP
LIKE A FREE BIRD

TWINTAILS BOUNCHE SIMMETRICALLY



SOFTLY WING-SHAPED TWINTAILS



THE SYMBOL STITCHED ON HER PJ COULD BE THE COMPOSITION OF 2 DIFFERENTLY COLORED SHAPES WHICH OVERLAP IN THE MIDDLE CREATING ANOTHER UNIQUE COLOR TO SIMBOLIZE THE GIRL'S FAMILY

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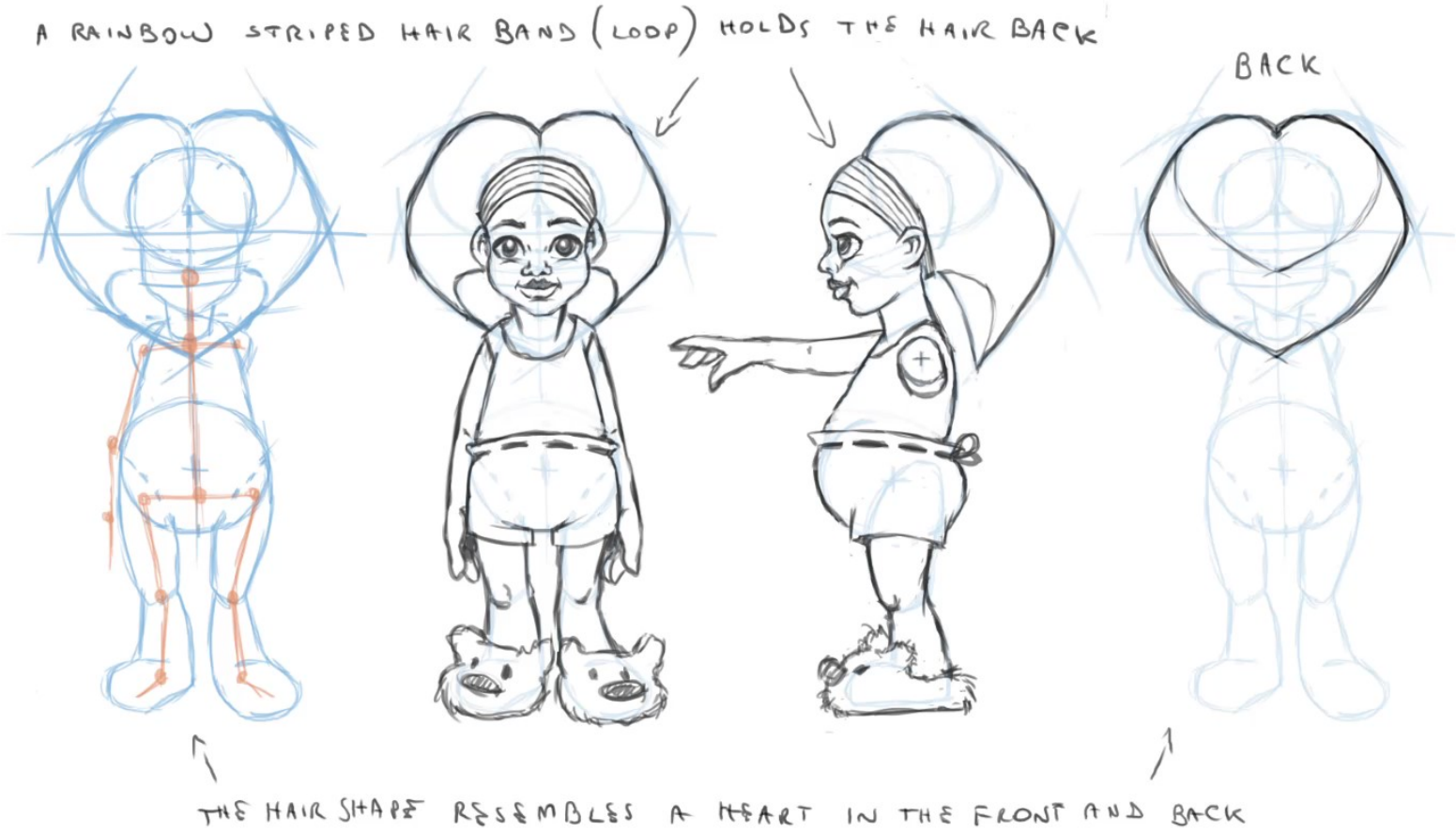
08 OCT 2019



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RA.
08 OCT 2019

A.

B.

C.

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25 NOV 2019

Still this is just a taste,

I'd reach my POTENTIAL with you!

SARA TERAMO

more on
conceptsara
.com

Link to
Pdf
PORTFOLIO
below

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Link to Pdf PORTFOLIO under the video